**Prompt-level variables**

**Current Context**
- Solo; **Online with friends**; Online with strangers; Offline

**In-Vivo Flow**

**Individual-level variables**

**Average hours per week**
- 1-5; 6-10; 11-15; 16-20; 21-25; **26-30**

**Type of gamer**
- Hardcore, Casual, Social, Serious

**Preferred context of play**
- Solo; Online; Offline

**Big-5 Personality**
- Agreeableness, Conscientiousness, Openness, Neuroticism, Extraversion

\[ \beta = 1.73, p < .05 \]
\[ \beta = -2.00, p < .01 \]
\[ \beta = -2.11, p < .05 \]